Nowadays, the video streaming industry is facing a crucial moment: the increasing need for online video is forcing broadcasters to act fast to move their business and content online to compete with giants like Netflix and Amazon Prime Now.

MainStreaming™ enables broadcasters, media and eSports companies to deliver the best Quality of Experience to their audience, online and globally. Its full stack enterprise solution delivers Live and On Demand video, integrating all operative phases for the ingest, management and distribution of streaming media.

The talk showcases how MainStreaming’s patent pending technology, the HyperNode, has been a disruption in the video streaming industry. The team will illustrate how they developed the technology, the challenges they are facing and some case studies they are working on.

What will be the future of video delivery?